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| http://www.quavermusic.com/LPDynamicImages/TopLeft/1.png?gl=Kindergarten&p=1st&m=Beat | http://www.quavermusic.com/LPDynamicImages/TopRight/1.png?lpt=Lesson+1+-+Welcome+To+Music%21 |

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| http://www.quavermusic.com/images/LP_purpose_header.pngThe purpose of this lesson is to introduce students to you, the teacher, and to the music classroom and rules.  | http://www.quavermusic.com/images/LP_objectives_header.png* Name one other student in the room.
* Name The Quaver Five: Be Safe, Be Polite, Be Responsible, Be Kind, Be Cooperative.
* Follow the teacher's movements to music.
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| **Normal** 30-45 min  | NCCAS: Cr1.1a,b/ Re7.2a/ Cn11.0a NAfME: 1, 3, 6  | * None
 | * **Welcome to Music (K)**
* **Make a Circle Song**
* **Steady Beat**
* **If You're Happy and You Know It**
 |
| **Extended** 30-36 min  |

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| http://www.quavermusic.com/LPDynamicImages/TopLeft/1.png?gl=Kindergarten&p=1st&m=Beat | http://www.quavermusic.com/LPDynamicImages/TopRight/1.png?lpt=Lesson+2+-+Beat |

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| http://www.quavermusic.com/images/LP_purpose_header.pngThe purpose of this lesson is to discover the presence of beat in music and in the world around us. | http://www.quavermusic.com/images/LP_objectives_header.png* Define Beat.
* Name one real world example of steady beat.
* Describe the difference between beat and no beat.
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| **Normal** 30-45 min | NCCAS: Cr1.1a,b/ Pr4.3a/ Re7.1a/ Re7.2a/ Re8.1a/ Cn11.0a NAfME: 1, 3, 6 | * Classroom instruments
* Found sounds within the classroom
 | * **Steady Beat**
* **Yes, I Can!**
* **If You're Happy and You Know It**
* **Wheels on the Bus**
 |
| **Extended** 30-42 min |

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| http://www.quavermusic.com/LPDynamicImages/TopLeft/1.png?gl=Kindergarten&p=1st&m=Beat | http://www.quavermusic.com/LPDynamicImages/TopRight/1.png?lpt=Lesson+3+-+Steady+Beat |

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| http://www.quavermusic.com/images/LP_purpose_header.pngThe purpose of this lesson is to help students feel, identify, and express a steady beat through singing and moving. | http://www.quavermusic.com/images/LP_objectives_header.png* Describe the difference between beat and no beat.
* Define Steady Beat.
* Identify steady beat in music by listening.
* Express steady beat through singing and moving to a song.
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| **Normal** 30-45 min | NCCAS: Cr1.1a,b/ Re7.2a/ Re8.1a/ Cn11.0a NAfME: 1, 3, 6, 7, 8 | * Scarves
 | * **March of the Ducks**
* **Steady Beat**
* **Bouncy, Bouncy**
 |
| **Extended** 30-38 min |

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| http://www.quavermusic.com/LPDynamicImages/TopLeft/1.png?gl=Kindergarten&p=1st&m=Voice | http://www.quavermusic.com/LPDynamicImages/TopRight/1.png?lpt=Lesson+4+-+Whisper%2c+Talk%2c+Shout%2c+and+Sing |

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| http://www.quavermusic.com/images/LP_purpose_header.pngThe purpose of this lesson is to develop students' ability to use their voices in different ways. | http://www.quavermusic.com/images/LP_objectives_header.png* Recall the four ways to use the voice.
* Name specific situations in which each voice is used.
* Demonstrate the voice types with movements in a song.
* Recall that silence is when there is no sound.
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| **Normal** 30-45 min | NCCAS: Cr1.1a,b/ Pr4.3a/ Re7.2a/ Cn11.0a NAfME: 1, 3, 6 | * Printable icons
 | * **Whisper, Talk and Shout and Sing**
* **March of the Ducks**
* **Yes, I Can!**
* **If You're Happy and You Know It**
 |
| **Extended** 30-38 min |

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| http://www.quavermusic.com/LPDynamicImages/TopLeft/1.png?gl=Kindergarten&p=1st&m=Voice | http://www.quavermusic.com/LPDynamicImages/TopRight/1.png?lpt=Lesson+5+-+Whisper%2c+Talk%2c+Shout%2c+and+Sing+II |

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| http://www.quavermusic.com/images/LP_purpose_header.pngThe purpose of this lesson is to develop students' ability to use use their voices in different ways. | http://www.quavermusic.com/images/LP_objectives_header.png* Use the voice four different ways in one rhyme or song.
* Demonstrate the four ways to use the voice and describe situations in which to use them.
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| **Normal** 30-45 min | NCCAS: Cr1.1a,b/ Pr4.3a/ Re7.2a/ Re8.1a/ Cn11.0a NAfME: 1, 2, 3, 6, 8 | * Non-pitched percussion instrument
* Barred Orff instrument (teacher only)
* Bean bags
 | * **Kangaroo, Kangaroo**
* **Whisper, Talk and Shout and Sing**
 |
| **Extended** 30-40 min |

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| http://www.quavermusic.com/LPDynamicImages/TopLeft/1.png?gl=Kindergarten&p=1st&m=Voice | http://www.quavermusic.com/LPDynamicImages/TopRight/1.png?lpt=Lesson+6+-+My+First+Performance |

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| http://www.quavermusic.com/images/LP_purpose_header.pngThe purpose of this lesson is to promote students' vocal ability by singing and moving to a variety of songs. | http://www.quavermusic.com/images/LP_objectives_header.png* Use singing voices to perform a song.
* Sing pitches *So* and *Mi* in a song.
* Move while singing a variety of songs.
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| **Normal** 30-45 min | NCCAS: Cr1.1a,b/ Pr4.1a/ Pr4.2a/ Pr4.3a/ Pr5.1a/ Re7.2a/ Cn11.0a NAfME: 1, 3, 6, 7, 8 | * Drums
* Printable duck masks (if required)
 | * **March of the Ducks**
* **Whisper, Talk and Shout and Sing**
* **If You're Happy and You Know It**
* **Yes, I Can!**
 |
| **Extended** 30-43 min |

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| http://www.quavermusic.com/LPDynamicImages/TopLeft/1.png?gl=Kindergarten&p=1st&m=Rhythm | http://www.quavermusic.com/LPDynamicImages/TopRight/1.png?lpt=Lesson+7+-+Rhythmic+Introduction |

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| http://www.quavermusic.com/images/LP_purpose_header.pngThe purpose of this lesson is to experience the connection between beat and rhythm through singing and moving. | http://www.quavermusic.com/images/LP_objectives_header.png* Move different ways to a steady beat.
* Chant the rhythms to a song.
* Sing the rhythms to a song.
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| **Normal** 30-45 min | NCCAS: Cr1.1a,b/ Pr4.2a/ Re7.2a/ Cn11.0a NAfME: 1, 3, 6 | * None
 | * **Quaver's Choo-Choo Train**
* **Yes, I Can!**
* **Kangaroo, Kangaroo**
* **Steady Beat**
 |
| **Extended** 30-36 min |

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| http://www.quavermusic.com/LPDynamicImages/TopLeft/1.png?gl=Kindergarten&p=1st&m=Rhythm | http://www.quavermusic.com/LPDynamicImages/TopRight/1.png?lpt=Lesson+8+-+Beat+or+Rhythm |

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| http://www.quavermusic.com/images/LP_purpose_header.pngThe purpose of this lesson is to discover the difference between beat and rhythm. | http://www.quavermusic.com/images/LP_objectives_header.png* Define Rhythm.
* Chant rhythmic syllables.
* Sing, play, and move to simple rhythms in a song.
* Identify same vs. different rhythm patterns in a game.
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| **Normal** 30-45 min | NCCAS: Cr1.1a,b/ Pr4.2a/ Re7.2a/ Cn11.0a NAfME: 1, 2, 3, 6 | * Classroom instruments
* Hand drums
* Rhythm sticks
 | * **Quaver's Choo-Choo Train**
* **The Rhythm Song**
* **Kangaroo, Kangaroo**
 |
| **Extended** 30-36 min |

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| http://www.quavermusic.com/LPDynamicImages/TopLeft/1.png?gl=Kindergarten&p=1st&m=Rhythm | http://www.quavermusic.com/LPDynamicImages/TopRight/1.png?lpt=Lesson+9+-+Sing%2c+Play%2c+_.___._+Move+to+Rhythm! |

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| http://www.quavermusic.com/images/LP_purpose_header.pngThe purpose of this lesson is to experience rhythm through singing, playing, and moving. | http://www.quavermusic.com/images/LP_objectives_header.png* Sing, play, and move to rhythm patterns.
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| **Normal** 30-45 min | NCCAS: Cr1.1a,b/ Cr2.1b/ Re7.2a/ Cn11.0a NAfME: 1, 2, 3, 4, 5, 6, 8 | * Rhythm sticks
 | * **Jumpin' Jacks**
* **Head, Shoulders, Knees, and Toes**
 |
| **Extended** 30-39 min |