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| http://www.quavermusic.com/LPDynamicImages/TopLeft/1.png?gl=Kindergarten&p=1st&m=Beat | http://www.quavermusic.com/LPDynamicImages/TopRight/1.png?lpt=Lesson+1+-+Welcome+To+Music%21 |

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| http://www.quavermusic.com/images/LP_purpose_header.pngThe purpose of this lesson is to introduce students to you, the teacher, and to the music classroom and rules. | http://www.quavermusic.com/images/LP_objectives_header.png   * Name one other student in the room. * Name The Quaver Five: Be Safe, Be Polite, Be Responsible, Be Kind, Be Cooperative. * Follow the teacher's movements to music. |

http://www.quavermusic.com/images/LP_summary_table_header_2.png

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| **Normal**  30-45 min | NCCAS: Cr1.1a,b/ Re7.2a/ Cn11.0a   NAfME: 1, 3, 6 | * None | * **Welcome to Music (K)** * **Make a Circle Song** * **Steady Beat** * **If You're Happy and You Know It** |
| **Extended**  30-36 min |

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| http://www.quavermusic.com/LPDynamicImages/TopLeft/1.png?gl=Kindergarten&p=1st&m=Beat | http://www.quavermusic.com/LPDynamicImages/TopRight/1.png?lpt=Lesson+2+-+Beat |

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| http://www.quavermusic.com/images/LP_purpose_header.pngThe purpose of this lesson is to discover the presence of beat in music and in the world around us. | http://www.quavermusic.com/images/LP_objectives_header.png   * Define Beat. * Name one real world example of steady beat. * Describe the difference between beat and no beat. |

http://www.quavermusic.com/images/LP_summary_table_header_2.png

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| **Normal**  30-45 min | NCCAS: Cr1.1a,b/ Pr4.3a/ Re7.1a/ Re7.2a/ Re8.1a/ Cn11.0a   NAfME: 1, 3, 6 | * Classroom instruments * Found sounds within the classroom | * **Steady Beat** * **Yes, I Can!** * **If You're Happy and You Know It** * **Wheels on the Bus** |
| **Extended**  30-42 min |

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| http://www.quavermusic.com/LPDynamicImages/TopLeft/1.png?gl=Kindergarten&p=1st&m=Beat | http://www.quavermusic.com/LPDynamicImages/TopRight/1.png?lpt=Lesson+3+-+Steady+Beat |

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| http://www.quavermusic.com/images/LP_purpose_header.pngThe purpose of this lesson is to help students feel, identify, and express a steady beat through singing and moving. | http://www.quavermusic.com/images/LP_objectives_header.png   * Describe the difference between beat and no beat. * Define Steady Beat. * Identify steady beat in music by listening. * Express steady beat through singing and moving to a song. |

http://www.quavermusic.com/images/LP_summary_table_header_2.png

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| **Normal**  30-45 min | NCCAS: Cr1.1a,b/ Re7.2a/ Re8.1a/ Cn11.0a   NAfME: 1, 3, 6, 7, 8 | * Scarves | * **March of the Ducks** * **Steady Beat** * **Bouncy, Bouncy** |
| **Extended**  30-38 min |

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| http://www.quavermusic.com/LPDynamicImages/TopLeft/1.png?gl=Kindergarten&p=1st&m=Voice | http://www.quavermusic.com/LPDynamicImages/TopRight/1.png?lpt=Lesson+4+-+Whisper%2c+Talk%2c+Shout%2c+and+Sing |

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| http://www.quavermusic.com/images/LP_purpose_header.pngThe purpose of this lesson is to develop students' ability to use their voices in different ways. | http://www.quavermusic.com/images/LP_objectives_header.png   * Recall the four ways to use the voice. * Name specific situations in which each voice is used. * Demonstrate the voice types with movements in a song. * Recall that silence is when there is no sound. |

http://www.quavermusic.com/images/LP_summary_table_header_2.png

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| **Normal**  30-45 min | NCCAS: Cr1.1a,b/ Pr4.3a/ Re7.2a/ Cn11.0a   NAfME: 1, 3, 6 | * Printable icons | * **Whisper, Talk and Shout and Sing** * **March of the Ducks** * **Yes, I Can!** * **If You're Happy and You Know It** |
| **Extended**  30-38 min |

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| http://www.quavermusic.com/LPDynamicImages/TopLeft/1.png?gl=Kindergarten&p=1st&m=Voice | http://www.quavermusic.com/LPDynamicImages/TopRight/1.png?lpt=Lesson+5+-+Whisper%2c+Talk%2c+Shout%2c+and+Sing+II |

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| http://www.quavermusic.com/images/LP_purpose_header.pngThe purpose of this lesson is to develop students' ability to use use their voices in different ways. | http://www.quavermusic.com/images/LP_objectives_header.png   * Use the voice four different ways in one rhyme or song. * Demonstrate the four ways to use the voice and describe situations in which to use them. |

http://www.quavermusic.com/images/LP_summary_table_header_2.png

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| **Normal**  30-45 min | NCCAS: Cr1.1a,b/ Pr4.3a/ Re7.2a/ Re8.1a/ Cn11.0a   NAfME: 1, 2, 3, 6, 8 | * Non-pitched percussion instrument * Barred Orff instrument (teacher only) * Bean bags | * **Kangaroo, Kangaroo** * **Whisper, Talk and Shout and Sing** |
| **Extended**  30-40 min |

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| http://www.quavermusic.com/LPDynamicImages/TopLeft/1.png?gl=Kindergarten&p=1st&m=Voice | http://www.quavermusic.com/LPDynamicImages/TopRight/1.png?lpt=Lesson+6+-+My+First+Performance |

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| http://www.quavermusic.com/images/LP_purpose_header.pngThe purpose of this lesson is to promote students' vocal ability by singing and moving to a variety of songs. | http://www.quavermusic.com/images/LP_objectives_header.png   * Use singing voices to perform a song. * Sing pitches *So* and *Mi* in a song. * Move while singing a variety of songs. |

http://www.quavermusic.com/images/LP_summary_table_header_2.png

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| **Normal**  30-45 min | NCCAS: Cr1.1a,b/ Pr4.1a/ Pr4.2a/ Pr4.3a/ Pr5.1a/ Re7.2a/ Cn11.0a   NAfME: 1, 3, 6, 7, 8 | * Drums * Printable duck masks (if required) | * **March of the Ducks** * **Whisper, Talk and Shout and Sing** * **If You're Happy and You Know It** * **Yes, I Can!** |
| **Extended**  30-43 min |

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| http://www.quavermusic.com/LPDynamicImages/TopLeft/1.png?gl=Kindergarten&p=1st&m=Rhythm | http://www.quavermusic.com/LPDynamicImages/TopRight/1.png?lpt=Lesson+7+-+Rhythmic+Introduction |

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| http://www.quavermusic.com/images/LP_purpose_header.pngThe purpose of this lesson is to experience the connection between beat and rhythm through singing and moving. | http://www.quavermusic.com/images/LP_objectives_header.png   * Move different ways to a steady beat. * Chant the rhythms to a song. * Sing the rhythms to a song. |

http://www.quavermusic.com/images/LP_summary_table_header_2.png

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| **Normal**  30-45 min | NCCAS: Cr1.1a,b/ Pr4.2a/ Re7.2a/ Cn11.0a   NAfME: 1, 3, 6 | * None | * **Quaver's Choo-Choo Train** * **Yes, I Can!** * **Kangaroo, Kangaroo** * **Steady Beat** |
| **Extended**  30-36 min |

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| http://www.quavermusic.com/LPDynamicImages/TopLeft/1.png?gl=Kindergarten&p=1st&m=Rhythm | http://www.quavermusic.com/LPDynamicImages/TopRight/1.png?lpt=Lesson+8+-+Beat+or+Rhythm |

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| http://www.quavermusic.com/images/LP_purpose_header.pngThe purpose of this lesson is to discover the difference between beat and rhythm. | http://www.quavermusic.com/images/LP_objectives_header.png   * Define Rhythm. * Chant rhythmic syllables. * Sing, play, and move to simple rhythms in a song. * Identify same vs. different rhythm patterns in a game. |

http://www.quavermusic.com/images/LP_summary_table_header_2.png

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| **Normal**  30-45 min | NCCAS: Cr1.1a,b/ Pr4.2a/ Re7.2a/ Cn11.0a   NAfME: 1, 2, 3, 6 | * Classroom instruments * Hand drums * Rhythm sticks | * **Quaver's Choo-Choo Train** * **The Rhythm Song** * **Kangaroo, Kangaroo** |
| **Extended**  30-36 min |

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| http://www.quavermusic.com/LPDynamicImages/TopLeft/1.png?gl=Kindergarten&p=1st&m=Rhythm | http://www.quavermusic.com/LPDynamicImages/TopRight/1.png?lpt=Lesson+9+-+Sing%2c+Play%2c+_.___._+Move+to+Rhythm! |

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| http://www.quavermusic.com/images/LP_purpose_header.pngThe purpose of this lesson is to experience rhythm through singing, playing, and moving. | http://www.quavermusic.com/images/LP_objectives_header.png   * Sing, play, and move to rhythm patterns. |

http://www.quavermusic.com/images/LP_summary_table_header_2.png

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| **Normal**  30-45 min | NCCAS: Cr1.1a,b/ Cr2.1b/ Re7.2a/ Cn11.0a   NAfME: 1, 2, 3, 4, 5, 6, 8 | * Rhythm sticks | * **Jumpin' Jacks** * **Head, Shoulders, Knees, and Toes** |
| **Extended**  30-39 min |